Exit Grahamstown onto the R350. After 13.5km, turn left onto the gravel. Continue for 26.5km and enter Riebeeck East.

Take a bit of time off and visit the church at S33 12.018 E26 09.025

At S33 12.166 E29 09.245, turn left. Take care on this stretch as it has a number of steep, rocky inclines, especially on the pass going down toward Alicedale. Before entering Alicedale, enjoy the scenery and wildlife through Berchell’s Game Reserve.

Fuel is available in Alicedale at the sole filling station for the bikes and at Bushman Sands on the opposite side of the road for the riders.

On Exiting Alicedale, follow the tar in a southerly direction for 4.7km. Here you will find the turnoff on the left entering Shamwari Game Reserve. There will be no charge to enter the park as it is a public road and entry cannot be refused.

Having said that, however, please exercise patience with the Park Rangers at the gates. Due to the high incidence of Rhino poaching, a thorough check is made of everyone entering the park. You will also be required to fill out the logbook as you enter.

Please take care whilst in the park as one often comes across animals such as Kudu, warthog, elephants and giraffes in the road. Please be aware that there are also lions in the park. The park rangers at the gates are usually able to give one the approximate whereabouts of the lions so that the brave can take photos and the not so brave can take cover.
A word of caution.
If it had been raining the previous evening, do NOT attempt to cross the park. Most of the road is clay and the outcome will look something like this.

The roads are generally in good condition though and are pillion friendly. Take it easy, keep the noise and speed down and you may be rewarded with sights like these.
As you exit the park, turn left onto the R342. After 6.5km you will meet the N2. Turn left and proceed along the tar for 3.5km, before turning right into Amakhala Game Reserve. After approximately 6.5km you will exit the park. 3km after exiting the park, look to your right. Here you will find the Karel Landman Voortrekker Monument.

The architect was Gerard Moerdyk and the builders were the Lupini Brothers. It was unveiled on 16 December 1939 by W.A.L. Landman. Karel Landman was a Boer farmer who left the Cape with the Voortrekkers who moved northwards, and founded the old Transvaal and the Free State as part of the Great Trek. Landman was the second in command of the Boer forces at the Battle of Blood River.
The geocache “Landman’s Trek” can be found at S33 34.704 E26 09.717

The Return Trip
As you exit the gate to the monument, cross the road and proceed in an easterly direction for 16.5km before turning left. These are good, pillion friendly gravel roads. Care should still be exercised though as there is an abundance of wildlife, especially warthog, that often traverse the roads.

After 10.4km, turn left at the T-junction. After 13.2km, turn right. Note that you will be riding between high game fences on either side of the road. After 8.2km, turn right and proceed for 2.8km on the R343 before turning left again to Farmer Field.
At S33 28.130 E26 32.503 there is a closed gate. This gate is very dilapidated so please ensure that it is closed when exiting Farmer Field.

After a short distance, turn right at the T-junction, turning left again after approximately 5km.

Some scenery on the way.
Kariega Baptist Church from 1834 and some ruins.

At S33 26.285 E26 36.834 the junction forms almost a hairpin bend. Turn right and left again after approximately 2km. After 14km you will meet with the tar R67 Grahamstown/Port Alfred road. Turn Left.

After 2.7km turn right and enter the Belmont Valley. This short, scenic stretch of good gravel will bring you back into the heart of Grahamstown.
Dirt Route 3

The Game Drive

Route 3 - Away Ride
Dirt Route 3

The Game Drive

Route 3 - Return Ride